

ES1 Mathematics Scope & Sequence

Each term is organised into a 5 week block structure to provide opportunities to develop deep knowledge and understanding.	Number & Algebra <i>Refer to <i>The Numeracy Continuum</i></i>		Statistics and Probability	Measurement & Geometry <i>Refer to <i>The Measurement Framework</i></i>	
Term 1	Whole Numbers Addition & Subtraction		Data	Length Time	2D Space Position
	Whole Numbers (relate to Time) Addition & Subtraction	Patterns & Algebra (relate to 2D Space)		Area Time	2D Space Position
Term 2	Whole Numbers Addition & Subtraction		Data	Volume & Capacity Time	3D Space Position
	Whole Numbers Multiplication & Division (relate to 3D Space) Fractions	Patterns & Algebra		Mass Time	3D Space
Term 3	Whole Numbers (relate to Data) Addition & Subtraction (relate to Length)		Data	Length Time	2D Space Position
	Whole Numbers Addition & Subtraction	Patterns & Algebra		Area (relate to 2D Space) Time	2D Space Position
Term 4	Whole Numbers Addition & Subtraction Fractions (relate to Volume & Capacity)		Data	Volume & Capacity Time	3D Space
	Whole Numbers Multiplication & Division (relate to Patterns & Algebra)	Patterns & Algebra		Mass Time	Position

Notes:

There is no Chance outcome or Angles outcome in Early Stage One

Where a substrand is in **bold**, this part of the concept should be the main focus. However, these concepts still need to be taught together e.g. multiplication and division.

Early Stage One is the only stage where 2D Space is recommended to be taught prior to 3D Space as students come to school with some knowledge of shapes.

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Mathematics K–6 programming support